

Figure 3.2: Role Play Guidelines

<p>Details of the situation:</p> <p>Imagine a specific place and time of day. What simple items could your group include in the role play that would help define place and time?</p>	
<p>Your character:</p> <p>Who is your character, and how do they feel about the situation? How can your character make the situation better? Worse?</p>	
<p>Standard behavior:</p> <p>What would your character usually say and do in this situation? What would really surprise one or more of the other characters?</p>	
<p>Key line:</p> <p>What is the most important thing your character can say to solve the problem, correct misunderstandings, improve relationships, or express true feelings?</p>	
<p>Props:</p> <p>What simple items could your character carry, wear, or use that would help make the character believable and interesting?</p>	